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Tales Imbiriba, José Carlos M. Bermudez, Cédric Richard, Jean-Yves Tourneret. Nonparametric Detection of Nonlinearly Mixed Pixels and Endmember Estimation in Hyperspectral Images. IEEE Transactions on Image Processing, 2015, 25 (3), pp.1136-1151. 10.1109/TIP.2015.2509258 . hal-01315353

**HAL Id: hal-01315353**

**<https://hal.science/hal-01315353>**

Submitted on 13 May 2016

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**To link to this article** : DOI/10.1109/TIP.2015.2509258  
URL : <http://dx.doi.org/10.1109/TIP.2015.2509258>

**To cite this version** : Imbiriba, Tales and Bermudez, José Carlos M. and Richard, Cédric and Tournet, Jean-Yves *Nonparametric Detection of Nonlinearly Mixed Pixels and Endmember Estimation in Hyperspectral Images*. (2015) IEEE Transactions on Image Processing, vol. 25 (n° 3). pp. 1136-1151. ISSN 1057-7149

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# Nonparametric Detection of Nonlinearly Mixed Pixels and Endmember Estimation in Hyperspectral Images

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**Abstract**—Mixing phenomena in hyperspectral images depend on a variety of factors, such as the resolution of observation devices, the properties of materials, and how these materials interact with incident light in the scene. Different parametric and nonparametric models have been considered to address hyperspectral unmixing problems. The simplest one is the linear mixing model. Nevertheless, it has been recognized that the mixing phenomena can also be nonlinear. The corresponding nonlinear analysis techniques are necessarily more challenging and complex than those employed for linear unmixing. Within this context, it makes sense to detect the nonlinearly mixed pixels in an image prior to its analysis, and then employ the simplest possible unmixing technique to analyze each pixel. In this paper, we propose a technique for detecting nonlinearly mixed pixels. The detection approach is based on the comparison of the reconstruction errors using both a Gaussian process regression model and a linear regression model. The two errors are combined into a detection statistics for which a probability density function can be reasonably approximated. We also propose an iterative endmember extraction algorithm to be employed in combination with the detection algorithm. The proposed detect-then-unmix

strategy, which consists of extracting endmembers, detecting nonlinearly mixed pixels and unmixing, is tested with synthetic and real images.

**Index Terms**—Hyperspectral imaging, spectral unmixing, end-member extraction, non-linearity detection, Gaussian processes.

## I. INTRODUCTION

EMERGED in the 1960s with multispectral scanners, modern hyperspectral sensors produce two-dimensional hyperspectral images over a few tens to thousands of contiguous spectral bands [2]. Their high spectral resolution allows a comprehensive and quantitative analysis of materials in remotely observed data. This area has received considerable attention in the last decade. Due to historic downlink and computer processing limitations [3], hyperspectral images often trade spatial for spectral resolution [4]. Such trade-off is especially evident in remote sensing applications, and caused by the large distance between sensors and target scenes. The observed reflectances then result from spectral mixtures of several pure material signatures. As a consequence, spectral unmixing has become an important issue for hyperspectral data processing [5].

In a supervised setting, the spectral signatures of pure materials are available as vectors of reflectances of these materials at each wavelength. Such vectors are typically called endmembers due to their geometrical interpretation in the linear mixing case. Mixing phenomena depend on a variety of factors such as the resolution of observation devices, the properties of materials, and how these materials interact with incident light in the scene [6]. Therefore, different parametric and nonparametric models have been considered to address hyperspectral unmixing problems. The simplest one is the linear mixing model, which assumes linear mixing of the endmember contributions [5]. However, it has been recognized that mixing phenomena can often be nonlinear [5], [6]. Unmixing nonlinearly mixed pixels requires specific techniques, and thus nonlinear analysis of hyperspectral images has been widely explored in the past few years. See, for instance, [2], [6]–[16]. It is now acknowledged that nonlinear unmixing algorithms can lead to a better understanding of the individual spectral contributions. On the other hand, nonlinear analysis techniques are necessarily more challenging and complex than those employed for linear unmixing.

Manuscript received March 29, 2015; revised August 26, 2015 and December 2, 2015; accepted December 7, 2015. Date of publication December 17, 2015; date of current version January 21, 2016. The work of J. C. M. Bermudez was supported by the Conselho Nacional de Desenvolvimento Científico e Tecnológico under Grant 307071/2013-8, Grant 400566/2013-3, and Grant 474735/2012-5. The work of C. Richard and J.-Y. Tournet was supported in part by the Agence Nationale de la Recherche (ANR) through the Hypanema Project under Grant ANR-12-BS03-003, in part by the Centre National de la Recherche Scientifique Imag'in Project under Grant 2015OPTIMISME, in part by the Bayesian nonparametric methods for signal and image processing ANR Project under Grant ANR-13-BS-03-0006-01, and in part by the ANR Project under Grant ANR-11-LABX-0040-CIMI as part of the Program ANR-11-IDEX-0002-02. The associate editor coordinating the review of this manuscript and approving it for publication was Prof. Peter Tay.

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Digital Object Identifier 10.1109/TIP.2015.2509258

As hyperspectral images tend to include both linearly and nonlinearly mixed pixels, there are two important reasons to match the unmixing method to the nature of each pixel in the image. First, nonlinear unmixing algorithms are always more complex to implement than linear unmixing algorithms. Second, unmixing linearly mixed pixels with nonlinear unmixing algorithms leads to poorer results than doing it with linear unmixing algorithms. Hence, it makes sense to detect the nonlinearly mixed pixels in an image prior to its analysis, and then employ the simplest and more accurate available unmixing technique to analyze each pixel. To this end, it is desirable to devise analysis techniques that combine endmember extraction, detection of nonlinearly mixed pixels and unmixing.

The problems of extracting endmembers, detecting nonlinearly mixed pixels and unmixing are interlaced, and addressing them jointly is not a trivial task. For instance, most nonlinear unmixing techniques assume the endmembers to be known or to be estimated by an endmember extraction algorithm (EEA) [13]–[21]. However, most endmember extraction algorithms rely on the convex geometry associated with the linear mixing model [22]–[26], which obviously does not apply to nonlinearly mixed pixels. Endmember extraction techniques designed for situations where a significant part of the image is composed of nonlinear mixtures are rarely addressed in the literature. In fact, most of the techniques considering nonlinearly mixed pixels are part of a complete unsupervised unmixing strategy [27], [28]. Detecting nonlinearly mixed pixels in an hyperspectral image is also a complex task. Physically motivated models [7], [29] usually tend to be too complex for application in practical detection strategies. One possible approach is to consider a simplified parametric model for the nonlinearity. The parameters of this nonlinear model are then estimated from the image, and hypothesis tests are derived based on these estimates. For instance, a single-parameter polynomial post-nonlinear model is assumed in [30]. The main question regarding parametric modeling of nonlinear mixing mechanisms is whether the chosen model can capture the actual nonlinear effects present in a scene. When nothing or little is known about the nonlinear mixing mechanism, a direct strategy is to exploit the property of linear mixing models to confine the noiseless data to a simplex. The hypothesis test proposed in [31] is based on the distance between the observed pixel and this simplex. Though this test is robust to nonlinear mixing mechanisms, it conveys too little information about the nonlinearity as a tradeoff to guarantee simplicity. An alternative strategy is to use nonparametric techniques to extract information about the nonlinearity directly from the observations. A nonparametric unmixing technique based on kernel expansions is presented in [13], but this work does not address nonlinearity detection. A nonlinear mixing model for joint unmixing and nonlinearity detection is proposed in [32]. It assumes that the observed reflectances result from linear spectral mixtures corrupted by a residual nonlinear component. This model is rather similar to the model initially introduced in [13], but the estimation method relies on a computationally intensive Bayesian procedure.

All the detection methods discussed above assume known endmember spectral signatures. In most cases, the endmembers are assumed to have been estimated from the data. However, most endmember extraction algorithms exploit the convex geometry of the linear mixing model and assume the presence of pure endmember pixels in the image. They usually exploit one of the following properties: 1) the endmembers are the extreme points when projecting the data onto any subspace [22]–[24], [26], [33], [34]; 2) the volume of a simplex spanned by any subset of points in the image is maximum when these points are the endmembers [35], [36]. Other strategies deal with nonnegative matrix factorization [37]–[39]. One method of particular interest to this work is the MVES (minimum volume enclosing simplex) algorithm [25] as it does not assume the presence of pure pixels, though it still exploits the geometry of linear mixtures. It solves a constrained least-squares optimization problem with a simplex volume regularizer. Practically, MVES finds the smallest simplex circumscribing the hyperspectral data. The vertices of this simplex are defined as the endmembers. One important aspect of using one of these endmember extraction techniques when analyzing images composed of linearly and nonlinearly mixed pixels is that they tend to lead to poor endmember estimates when applied to nonlinearly mixed pixels.

In this paper, we propose a technique that combines endmember extraction and detection of nonlinearly mixed pixels in hyperspectral images. The detection approach is based on the comparison of the reconstruction errors using both a Gaussian process (GP) and a linear regression model. The two errors are combined into a detection statistics for which a probability density function can be reasonably approximated. We also propose an MVES-based iterative endmember extraction algorithm to be employed in combination with the detection algorithm to jointly detect nonlinearly mixed pixels and extract the image endmembers from the linearly mixed pixels. The proposed method is tested with synthetic and real images. This work is organized as follows. Section II reviews the linear mixing model and some nonlinear mixing models, and discusses different ways of modeling nonlinear interaction between light and endmembers. Section III discusses GP regression applied in the context of hyperspectral data unmixing. Section IV presents the application of GP to the detection of nonlinearly mixed pixels. Section V introduces a two-step iterative procedure to estimate the endmember matrix. This method combines the MVES algorithm and the nonlinear mixture detector proposed in Section IV. Simulations with synthetic and real data are presented in Section VI. Conclusions are finally presented in Section VII.

#### A. Contributions of the Present Work

The main contributions of this works are the following:

- a) a model-free detector of nonlinearly mixed pixels. The novel test statistics compares reconstruction errors of the observations modeled by a Gaussian Process and a linear regression;
- b) a novel recursive endmember estimation algorithm for scenes that are partly nonlinear;

- c) the definition of a degree of nonlinearity  $\eta_d$  which allows a meaningful comparison of detection results using images obtained using different mixing models.

We emphasize the need for such techniques when considering nonlinear effects in the mixing process, as conventional endmember extraction techniques strongly rely on the convex geometry associated with the linear mixing model.

## II. MIXTURE MODELS

Each observed pixel can be written as a function of the endmembers plus an additive term associated with the measurement noise and the modeling error. Consider the model

$$\mathbf{r} = \boldsymbol{\psi}(\mathbf{M}) + \mathbf{n} \quad (1)$$

where  $\mathbf{r} = [r_1, \dots, r_L]^\top$  is a vector of reflectances observed in  $L$  spectral bands,  $\mathbf{M} = [\mathbf{m}_1, \dots, \mathbf{m}_R]$  is the  $L \times R$  endmember matrix, whose  $i$ -th column  $\mathbf{m}_i$  is an endmember,  $\mathbf{n} \sim \mathcal{N}(\mathbf{0}, \sigma_n^2 \mathbf{I})$  is a white Gaussian noise (WGN) vector, and  $\boldsymbol{\psi}$  is an unknown mixing function. Several models of the form (1) have been proposed in the literature, depending on the linearity or nonlinearity of  $\boldsymbol{\psi}$ , type of mixture, and other properties [6].

### A. The Linear Mixing Model

The linear mixing model assumes that each light ray interacts only with one material, disregarding multiple interactions between light and multiple materials [5]. The classical linear model assumes that  $\boldsymbol{\psi}$  is a convex combination of the endmembers. The vector  $\mathbf{r}$  can then be written as

$$\mathbf{r} = \mathbf{M}\boldsymbol{\alpha} + \mathbf{n} \quad \text{subject to } \mathbf{1}^\top \boldsymbol{\alpha} = 1 \text{ and } \boldsymbol{\alpha} \succeq \mathbf{0} \quad (2)$$

where  $\boldsymbol{\alpha} = [\alpha_1, \dots, \alpha_R]^\top$  is the vector of abundances of each endmember in  $\mathbf{M}$ ,  $R$  is the number of endmembers, and  $\succeq$  denotes the entrywise  $\geq$  operator. Therefore, the entries of  $\boldsymbol{\alpha}$  cannot be negative and should sum to one. The observation  $r_\ell$  in the  $\ell$ -th wavelength of (2) can be written as

$$r_\ell = \mathbf{m}_{\lambda_\ell}^\top \boldsymbol{\alpha} + n_\ell \quad (3)$$

where  $\mathbf{m}_{\lambda_\ell}$  denotes the  $\ell$ -th row of  $\mathbf{M}$  as a column vector. In the noiseless case, namely,  $n_\ell = 0$ , the sum-to-one and positivity constraints over the abundances in (2) confine the data to a simplex. The vertices of this simplex are the endmembers, which justifies the terminology.

Several parametric models have been proposed in the literature to describe nonlinear mixing mechanisms of endmembers in hyperspectral images. See [6] and references therein. We shall now review two popular models that will be used later to generate synthetic data for evaluation purposes.

### B. Nonlinear Mixing Models

The generalized bilinear model (GBM) [18] is given by

$$\mathbf{r} = \mathbf{M}\boldsymbol{\alpha} + \sum_{i=1}^{R-1} \sum_{j=i+1}^R \gamma_{ij} \alpha_i \alpha_j \mathbf{m}_i \odot \mathbf{m}_j + \mathbf{n} \quad \text{subject to } \mathbf{1}^\top \boldsymbol{\alpha} = 1 \text{ and } \boldsymbol{\alpha} \succeq \mathbf{0} \quad (4)$$

where the parameters  $\gamma_{ij} \in [0, 1]$  govern the amount of nonlinear contribution, and  $\odot$  denotes the Hadamard product. In the noiseless case, data following the model (4) lie in a nonlinearly distorted simplex in  $\mathbb{R}^R$  whose vertices are the endmembers as in the linear case. For simplicity, here we consider a simplified version of this model in which the nonlinear contribution is controlled by a single parameter  $\gamma$  such that  $\gamma = \gamma_{ij}$  for all  $(i \neq j)$ .

The post nonlinear mixing model (PNMM) [40] is given by

$$\mathbf{r} = \mathbf{g}(\mathbf{M}\boldsymbol{\alpha}) + \mathbf{n} \quad (5)$$

where  $\mathbf{g}$  is a nonlinear function applied to the linear mixing model. The PNMM can represent a wide range of nonlinear mixing models, depending on the definition of  $\mathbf{g}$ . For instance, the PNMM considered in [13] is given by

$$\mathbf{r} = (\mathbf{M}\boldsymbol{\alpha})^\zeta + \mathbf{n} \quad (6)$$

where  $(\mathbf{v})^\zeta$  denotes the exponentiation applied to each entry of the vector  $\mathbf{v}$ . For  $\zeta = 2$ , (6) becomes a bilinear model closely related to the GBM but without a linear term. The PNMM was explored in other works considering different forms for  $\mathbf{g}$  applied to hyperspectral data unmixing [30], [41].

The GBM (4) and the PNMM (5) nonlinear mixing models mainly represent the scattering phenomenon where the light first interacts with an endmember, and then with a second one, before being captured by the hyperspectral sensor. Other models account for other kinds of interaction between light and endmembers, or consider other types of nonlinear effects. In the case of the intimate mixture model [42] for instance, the endmembers are considered to be mixed at the molecular level. Other nonlinear models can be considered depending on the characteristics of the scene [7]–[9], [11], [18], [20], [29], [40], [42]. More importantly, these informations are usually missing. Hence, it makes sense to develop nonparametric models that do not make strong assumptions about the type of nonlinearity involved in the mixture.

## III. NONLINEARITY DETECTION WITH GAUSSIAN PROCESS REGRESSION MODELS

To detect nonlinearly mixed pixels in an hyperspectral image, assuming  $\boldsymbol{\psi}$  in (1) is unknown, we propose to compare the reconstruction errors resulting from estimating  $\boldsymbol{\psi}$  with nonlinear and linear regression methods. Gaussian process (GP) regression methods consist of defining stochastic models for functions and performing inference in functional spaces [43]. The representation is rigorous but, at the same time, lets the data speak for themselves. This characteristic is desirable when little is known about the functions to be estimated. Using some knowledge obtained from the observations about the endmember matrix, we propose a supervised learning strategy to make inference on  $\boldsymbol{\psi}$ .

This section describes the application of GP nonlinear regression to the problem at hand. Consider the training set  $\{\mathbf{M}, \mathbf{r}\}$  with inputs  $\mathbf{M} = [\mathbf{m}_{\lambda_1}, \dots, \mathbf{m}_{\lambda_L}]^\top$ , and outputs or observations  $\mathbf{r} = [r_1, \dots, r_L]^\top$ . By analogy with the linear mixing model (3), we write the  $\ell$ -th row of (1) as

$$r_\ell = \boldsymbol{\psi}(\mathbf{m}_{\lambda_\ell}) + n_\ell, \quad (7)$$

with  $r_\ell$  the  $\ell$ -th entry of the observation  $\mathbf{r}$ ,  $\psi$  a real-valued function in a (reproducing kernel) Hilbert space  $\mathcal{H}$ , and  $n_\ell$  an additive WGN in the  $\ell$ -th band. A Gaussian process is a collection of random variables, any finite number of which has a joint Gaussian distribution [43]. We define a Gaussian prior for  $\psi$  with mean and covariance functions given by

$$\begin{aligned}\mathbb{E}\{\psi(\mathbf{m}_{\lambda_\ell})\} &= 0 \\ \mathbb{E}\{\psi(\mathbf{m}_{\lambda_\ell})\psi(\mathbf{m}_{\lambda_{\ell'}})\} &= \kappa(\mathbf{m}_{\lambda_\ell}, \mathbf{m}_{\lambda_{\ell'}})\end{aligned}\quad (8)$$

where  $\kappa$  is a positive definite kernel. For notational simplicity, it is common but not necessary to consider GPs with a zero mean function. This assumption is not overly restricting as the mean of the posterior distribution is not confined to be zero (as shown by (11)). The prior on the noisy observation  $\mathbf{r}$  becomes

$$\mathbf{r} \sim \mathcal{N}(\mathbf{0}, \mathbf{K} + \sigma_n^2 \mathbf{I}_L) \quad (9)$$

with  $\mathbf{K}$  the Gram matrix whose entries  $K_{ij} = \kappa(\mathbf{m}_{\lambda_i}, \mathbf{m}_{\lambda_j})$  are given by the kernel covariance function evaluated at  $\mathbf{m}_{\lambda_i}$  and  $\mathbf{m}_{\lambda_j}$ ,  $\sigma_n^2$  the noise power, and  $\mathbf{I}_L$  the  $L \times L$  identity matrix.

To obtain the predictive distribution for  $\psi_* \triangleq \psi(\mathbf{m}_{\lambda_*})$  at any test point  $\mathbf{m}_{\lambda_*}$ , we can write the joint distribution of the observation  $\mathbf{r}$  and  $\psi(\mathbf{m}_{\lambda_*})$  as [43]

$$\begin{bmatrix} \mathbf{r} \\ \psi_* \end{bmatrix} \sim \mathcal{N}\left(\mathbf{0}, \begin{bmatrix} \mathbf{K} + \sigma_n^2 \mathbf{I}_L & \boldsymbol{\kappa}_* \\ \boldsymbol{\kappa}_*^\top & \kappa_{**} \end{bmatrix}\right) \quad (10)$$

with  $\boldsymbol{\kappa}_* = [\kappa(\mathbf{m}_{\lambda_*}, \mathbf{m}_{\lambda_1}), \dots, \kappa(\mathbf{m}_{\lambda_*}, \mathbf{m}_{\lambda_L})]^\top$  and  $\kappa_{**} = \kappa(\mathbf{m}_{\lambda_*}, \mathbf{m}_{\lambda_*})$ . The predictive distribution of  $\psi_*$ , or posterior of  $\psi_*$ , is then obtained by conditioning (10) on the observation as follows

$$\begin{aligned}\psi_* | \mathbf{r}, \mathbf{M}, \mathbf{m}_{\lambda_*} &\sim \mathcal{N}\left(\boldsymbol{\kappa}_*^\top [\mathbf{K} + \sigma_n^2 \mathbf{I}_L]^{-1} \mathbf{r}, \right. \\ &\quad \left. \kappa_{**} - \boldsymbol{\kappa}_*^\top [\mathbf{K} + \sigma_n^2 \mathbf{I}_L]^{-1} \boldsymbol{\kappa}_*\right). \quad (11)\end{aligned}$$

The extension to a multivariate predictive distribution with test data  $\mathbf{M}_* = [\mathbf{m}_{\lambda_{*1}}, \dots, \mathbf{m}_{\lambda_{*L}}]^\top$  yields

$$\begin{aligned}\boldsymbol{\psi}_* | \mathbf{r}, \mathbf{M}, \mathbf{M}_* &\sim \mathcal{N}\left(\mathbf{K}_*^\top [\mathbf{K} + \sigma_n^2 \mathbf{I}_L]^{-1} \mathbf{r}, \right. \\ &\quad \left. \mathbf{K}_{**} - \mathbf{K}_*^\top [\mathbf{K} + \sigma_n^2 \mathbf{I}_L]^{-1} \mathbf{K}_*\right) \quad (12)\end{aligned}$$

with  $[\mathbf{K}_*]_{ij} = \kappa(\mathbf{m}_{\lambda_{*i}}, \mathbf{m}_{\lambda_j})$  and  $[\mathbf{K}_{**}]_{ij} = \kappa(\mathbf{m}_{\lambda_{*i}}, \mathbf{m}_{\lambda_{*j}})$ . Finally, we arrive at the minimum mean square error (MMSE) estimator for GP regression

$$\begin{aligned}\hat{\boldsymbol{\psi}}_* &= \mathbb{E}\{\boldsymbol{\psi}_* | \mathbf{r}, \mathbf{M}, \mathbf{M}_*\} \\ &= \mathbf{K}_*^\top [\mathbf{K} + \sigma_n^2 \mathbf{I}_L]^{-1} \mathbf{r}. \quad (13)\end{aligned}$$

In order to turn GP into a practical tool for processing hyperspectral data, it is essential to derive a method for estimating free parameters such as the noise variance  $\sigma_n^2$  and possible kernel parameters defining the unknown parameter vector  $\boldsymbol{\theta}$ . We proceed as in [43] by maximizing the marginal likelihood  $p(\mathbf{r} | \mathbf{M}, \sigma_n^2, \boldsymbol{\theta})$  with respect to  $(\sigma_n^2, \boldsymbol{\theta})$ , which yields

$$\begin{aligned}(\hat{\sigma}_n^2, \hat{\boldsymbol{\theta}}) &= \arg \max_{\sigma_n^2, \boldsymbol{\theta}} \left( -\frac{1}{2} \mathbf{r}^\top [\mathbf{K} + \sigma_n^2 \mathbf{I}_L]^{-1} \mathbf{r} \right. \\ &\quad \left. - \frac{1}{2} \log |\mathbf{K} + \sigma_n^2 \mathbf{I}_L| \right). \quad (14)\end{aligned}$$

This problem has to be addressed with numerical optimization methods. There is no guarantee that the cost function does not suffer from multiple local optima. However, our practical experience with hyperspectral data indicates that local optima are not a critical problem in this context. The solutions to the optimization problem (14) for all examples reported in this paper were determined using the GPML toolbox [44].

We conclude this section by introducing some kernel functions. Common examples include the linear kernel defined as

$$\kappa(\mathbf{m}_{\lambda_i}, \mathbf{m}_{\lambda_j}) = \mathbf{m}_{\lambda_i}^\top \mathbf{m}_{\lambda_j} \quad (15)$$

and radial basis function kernels, which depend on  $\|\mathbf{m}_{\lambda_i} - \mathbf{m}_{\lambda_j}\|$ , such as the Gaussian kernel

$$\kappa(\mathbf{m}_{\lambda_i}, \mathbf{m}_{\lambda_j}) = \exp\left(-\frac{1}{2s^2} \|\mathbf{m}_{\lambda_i} - \mathbf{m}_{\lambda_j}\|^2\right) \quad (16)$$

where  $s > 0$  is the kernel bandwidth. In the sequel, we shall use the Gaussian kernel for its smoothness and non-informativeness, as we lack any knowledge about the unknown function  $\psi$ . Then,  $\theta = s$  (scalar). Note that this kernel has been used successfully in many signal and image processing applications, e.g., for hyperspectral data unmixing [13], [16].

#### IV. DETECTION OF NONLINEARLY MIXED PIXELS

##### A. The Detection Problem

Given an observation  $\mathbf{r}$ , we formulate the nonlinear mixture detector as the following binary hypothesis test problem

$$\mathcal{H}_0 : \mathbf{r} = \mathbf{M}\boldsymbol{\alpha} + \mathbf{n} \quad (17a)$$

$$\mathcal{H}_1 : \mathbf{r} = \boldsymbol{\psi}(\mathbf{M}) + \mathbf{n} \quad (17b)$$

where  $\mathbf{n}$  is a zero-mean WGN with variance  $\sigma_n^2$ . We assume that the endmember matrix  $\mathbf{M}$  is available, or has been estimated from data using an endmember extraction technique [2]. We shall relax this hypothesis in Section V, and use the nonlinear mixture detector to jointly perform this task.

We propose to compare the fitting errors resulting from estimating  $\mathbf{r}$  with a linear or a nonlinear estimator (13). Under  $\mathcal{H}_0$ , both estimators should provide good estimates. Under  $\mathcal{H}_1$ , the estimation error resulting from the linear estimator should be significantly larger than that obtained with the nonlinear estimator. We shall now evaluate these fitting errors.

##### B. Linear Estimation Error

The MMSE estimator (13) may be used with the linear kernel (15) to estimate  $\boldsymbol{\alpha}$  in (17a). However, this would require to solve (14) in order to estimate  $\sigma_n^2$ . To save on unnecessary computational efforts, we shall limit the use of GP to nonlinear model estimation. The MMSE estimator for (17a) is given by

$$\hat{\boldsymbol{\alpha}} = (\mathbf{M}^\top \mathbf{M})^{-1} \mathbf{M}^\top \mathbf{r} \quad (18)$$

resulting in the following estimation error

$$\mathbf{e}_{\text{lin}} = \mathbf{r} - \hat{\mathbf{r}}_{\text{lin}} = \mathbf{P}\mathbf{r} \quad (19)$$

where  $\mathbf{P} = \mathbf{I}_L - \mathbf{M}(\mathbf{M}^\top \mathbf{M})^{-1} \mathbf{M}^\top$  is an  $L \times L$  projection matrix of rank  $\rho = L - R$ . Note that no constraint is imposed

on the abundance vector  $\alpha$ . The objective is to obtain the best linear estimator, since the purpose at this point is not to perform unmixing, but to decide on the linearity (or not) of the considered mixture.

Consider first the distribution for  $\|\mathbf{e}_{\text{lin}}\|^2$ . Under  $\mathcal{H}_1$ , we have

$$\mathbf{e}_{\text{lin}}|\mathcal{H}_1 = \mathbf{P}[\boldsymbol{\psi} + \mathbf{n}]. \quad (20)$$

This implies that

$$\mathbf{e}_{\text{lin}}|\mathcal{H}_1 \sim \mathcal{N}(\mathbf{P}\boldsymbol{\psi}, \sigma_n^2 \mathbf{P}) \quad (21)$$

where we have used that the projection matrix  $\mathbf{P}$  is idempotent, that is,  $\sigma_n^2 \mathbf{P} \mathbf{P}^\top = \sigma_n^2 \mathbf{P}$ . Under  $\mathcal{H}_0$ , we have

$$\mathbf{e}_{\text{lin}}|\mathcal{H}_0 \sim \mathcal{N}(0, \sigma_n^2 \mathbf{P}). \quad (22)$$

Proper normalization of each squared entry  $e_{\text{lin},i}$  of  $\mathbf{e}_{\text{lin}}$  yields the conditional distributions under the two hypotheses

$$\begin{aligned} \frac{e_{\text{lin},i}^2}{\sigma_n^2 \mathbf{p}_i^\top \mathbf{p}_i} \bigg| \mathcal{H}_1 &\sim \chi_1^2 \left( \frac{[\mathbf{p}_i^\top \boldsymbol{\psi}]^2}{\sigma_n^2 \mathbf{p}_i^\top \mathbf{p}_i} \right) \\ \frac{e_{\text{lin},i}^2}{\sigma_n^2 \mathbf{p}_i^\top \mathbf{p}_i} \bigg| \mathcal{H}_0 &\sim \chi_1^2(0) \end{aligned} \quad (23)$$

where  $\mathbf{p}_i^\top$  denotes the  $i$ -th row of matrix  $\mathbf{P}$ , and  $\chi_n^2(\lambda)$  is the noncentral  $\chi$ -square distribution with  $n$  degrees of freedom and centrality parameter  $\lambda$  [45]. As  $\mathbf{P}$  is idempotent and of rank  $\rho = L - R$ , which leads to  $\|\mathbf{e}_{\text{lin}}\|^2 = \mathbf{r}^\top \mathbf{P} \mathbf{r}$ , we conclude that [46, p. 33]

$$\frac{\|\mathbf{e}_{\text{lin}}\|^2}{\sigma_n^2} \bigg| \mathcal{H}_0 \sim \chi_\rho^2(0). \quad (24)$$

### C. Nonlinear Estimation Error With GP

Since our interest at this point is not to make predictions for new data, but to evaluate the fitting error between the model output and the available data, we define the GP estimation error as:

$$\mathbf{e}_{\text{nlin}} = \mathbf{r} - \hat{\mathbf{r}}_{\text{nlin}} \quad (25)$$

where  $\hat{\mathbf{r}}_{\text{nlin}}$  is given by (13) with  $\mathbf{M}_* = \mathbf{M}$ . Hence, using (13) in (25) yields

$$\mathbf{e}_{\text{nlin}} = \mathbf{r} - \hat{\boldsymbol{\psi}}_* \big|_{\mathbf{M}_* = \mathbf{M}} = \mathbf{H} \mathbf{r} \quad (26)$$

where  $\mathbf{H} = \mathbf{I}_L - \mathbf{K}^\top [\mathbf{K} + \sigma_n^2 \mathbf{I}_L]^{-1}$  is a real-valued matrix of rank  $L$ . We shall now analyze the distribution of  $\|\mathbf{e}_{\text{nlin}}\|^2$  under hypotheses  $\mathcal{H}_0$  and  $\mathcal{H}_1$ . Under hypothesis  $\mathcal{H}_1$ , we have

$$\mathbf{e}_{\text{nlin}}|\mathcal{H}_1 = \mathbf{H}(\boldsymbol{\psi} + \mathbf{n}). \quad (27)$$

This leads to the following conditional distribution

$$\mathbf{e}_{\text{nlin}}|\mathcal{H}_1 \sim \mathcal{N}(\mathbf{H}\boldsymbol{\psi}, \sigma_n^2 \mathbf{H} \mathbf{H}^\top). \quad (28)$$

Under hypothesis  $\mathcal{H}_0$ , the distribution for the error becomes

$$\mathbf{e}_{\text{nlin}}|\mathcal{H}_0 \sim \mathcal{N}(\mathbf{H}\mathbf{M}\boldsymbol{\alpha}, \sigma_n^2 \mathbf{H} \mathbf{H}^\top). \quad (29)$$

The distribution of the  $i$ -th entry of  $\mathbf{e}_{\text{nlin}}$  is thus given by

$$e_{\text{nlin},i}|\mathcal{H}_0 \sim \mathcal{N}(\mathbf{h}_i^\top \mathbf{M} \boldsymbol{\alpha}, \sigma_n^2 \mathbf{h}_i^\top \mathbf{h}_i). \quad (30)$$

Proper normalization of each squared entry  $e_{\text{nlin},i}$  of  $\mathbf{e}_{\text{nlin}}$  yields the following conditional distributions

$$\begin{aligned} \frac{e_{\text{nlin},i}^2}{\sigma_n^2 \mathbf{h}_i^\top \mathbf{h}_i} \bigg| \mathcal{H}_1 &\sim \chi_1^2 \left( \frac{[\mathbf{h}_i^\top \boldsymbol{\psi}]^2}{\sigma_n^2 \mathbf{h}_i^\top \mathbf{h}_i} \right) \\ \frac{e_{\text{nlin},i}^2}{\sigma_n^2 \mathbf{h}_i^\top \mathbf{h}_i} \bigg| \mathcal{H}_0 &\sim \chi_1^2 \left( \frac{[\mathbf{h}_i^\top \mathbf{M} \boldsymbol{\alpha}]^2}{\sigma_n^2 \mathbf{h}_i^\top \mathbf{h}_i} \right) \end{aligned} \quad (31)$$

where  $\mathbf{h}_i^\top$  denotes the  $i$ -th row of  $\mathbf{H}$ . Non-central  $\chi$ -square distributions in (23) and (31) make the analysis of the test statistics in the next section intractable, even under  $\mathcal{H}_0$ . In order to proceed, we argue that it is reasonable to assume that, under  $\mathcal{H}_0$ , both the nonlinear GP regression method and the linear one should achieve the same level of accuracy. Considering (24), this approximation leads to

$$\frac{\|\mathbf{e}_{\text{nlin}}\|^2}{\sigma_n^2} \bigg| \mathcal{H}_0 = \chi_\rho^2(0). \quad (32)$$

We validated this approximation using extensive Monte Carlo simulations. Figures 2a and 2b illustrate this assumption for a representative example.

### D. The Test Statistics

We propose to compare the squared norms of the two fitting error vectors  $\mathbf{e}_{\text{nlin}}$  and  $\mathbf{e}_{\text{lin}}$  to decide between  $\mathcal{H}_0$  and  $\mathcal{H}_1$ . Also, the test statistics should allow for the adjustment of the detection threshold to a given probability of false alarm (PFA) for design purposes. Considering these two objectives, we propose the following statistical test

$$T = \frac{2\|\mathbf{e}_{\text{nlin}}\|^2}{\|\mathbf{e}_{\text{nlin}}\|^2 + \|\mathbf{e}_{\text{lin}}\|^2} \underset{\mathcal{H}_0}{\overset{\mathcal{H}_1}{\gtrless}} \tau \quad (33)$$

where  $\tau$  is the detection threshold.

The reasoning behind the choice of  $T$  defined in (33) is as follows. Under  $\mathcal{H}_0$ , both  $\|\mathbf{e}_{\text{nlin}}\|^2$  and  $\|\mathbf{e}_{\text{lin}}\|^2$  are  $\chi$ -square dependent random variables. Now, we write  $\mathbf{e}_{\text{lin}}$  as  $\mathbf{e}_{\text{nlin}} + \sqrt{2}\boldsymbol{\epsilon}$ , where  $\boldsymbol{\epsilon}$  is assumed to be also a zero-mean i.i.d. Gaussian vector,<sup>1</sup> and neglect the cross-term  $\mathbf{e}_{\text{nlin}}^\top \boldsymbol{\epsilon}$  when compared to  $\|\boldsymbol{\epsilon}\|^2$  in evaluating  $\|\mathbf{e}_{\text{lin}}\|^2$  under  $\mathcal{H}_0$ . The latter approximation is due to the lack of correlation between  $\mathbf{e}_{\text{nlin}}$  and  $\boldsymbol{\epsilon}$ , which can be largely attributed to mismatches resulting from the numerical optimization required to solve (14). Under these considerations, (33) can be written as  $T = \|\mathbf{e}_{\text{nlin}}\|^2 / (\|\mathbf{e}_{\text{nlin}}\|^2 + \|\boldsymbol{\epsilon}\|^2)$  with both  $\|\mathbf{e}_{\text{nlin}}\|^2$  and  $\|\boldsymbol{\epsilon}\|^2$  independent and  $\chi$ -square distributed. Such a statistics is known to have a beta distribution [47].

As the GP estimator tends to fit better nonlinearly mixed data,  $T$  should be less than 1 under hypothesis  $\mathcal{H}_1$ . Conversely,  $T$  should be close to one for linearly mixed pixels, as  $\|\boldsymbol{\epsilon}\|^2$  tends to be much less than  $2\|\mathbf{e}_{\text{nlin}}\|^2$ . Hence, as per (33), we accept hypothesis  $\mathcal{H}_0$  if  $T > \tau$  and we conclude for the nonlinear mixing hypothesis  $\mathcal{H}_1$  if  $T < \tau$ .

<sup>1</sup>The constant factor  $\sqrt{2}$  is for notation purpose only.

### E. Determining the Detection Threshold

Considering the assumption that the statistical test  $T$  has a beta distribution under  $\mathcal{H}_0$ , a decision threshold  $\tau$  can be determined for a given PFA as

$$\tau = \mathcal{B}_{\alpha, \beta}^{-1}(\text{PFA}) \quad (34)$$

where  $\mathcal{B}_{\alpha, \beta}$  is the cumulative distribution function of the beta distribution with parameters  $(\alpha, \beta)$ . The parameters of this function must be estimated from the data. To this end, we initially determine an estimate  $\hat{\mathbf{A}}$  of the abundance matrix assuming the linear mixing model with the real observations  $\mathbf{R} = [\mathbf{r}_1, \dots, \mathbf{r}_N]$  and the known endmember matrix  $\mathbf{M}$ . Then, using  $\mathbf{M}$  and  $\hat{\mathbf{A}}$  we construct the synthetic image  $\mathbf{R}_s = \mathbf{M}\hat{\mathbf{A}}$ , which satisfies  $\mathcal{H}_0$ . For this linearly mixed hyperspectral image, we then compute, say,  $N$  samples of the test statistics  $T|\mathcal{H}_0$  defined in (33) and fit a beta distribution to these samples. The threshold  $\tau$  for each PFA is then determined using (34).

This procedure requires the knowledge of the endmember matrix  $\mathbf{M}$ . The next section proposes an iterative technique to estimate  $\mathbf{M}$  from an hyperspectral image, which we assume to contain linearly and nonlinearly mixed pixels.

### V. ENDMEMBER EXTRACTION IN NONLINEARLY MIXED HYPERSPECTRAL IMAGES

The presence of nonlinearly mixed pixels in an hyperspectral image tends to degrade the estimation accuracy of endmember extraction methods based on a linear mixing model. As a consequence, nonlinearly mixed pixels also affect the performance of algorithms using the endmember matrix such as the detection method presented in this paper. There has been few papers addressing endmember estimation from nonlinearly mixed images. A nonlinear unmixing algorithm is derived in [48]. The pixel reflectances are supposed to be post-nonlinear functions of unknown pure spectral components. A Bayesian strategy is proposed to both unmix the data and estimate the endmembers. Both tasks are however mutually dependent and the unmixing model is very specific. A nonlinear endmember estimation algorithm based on the approximation of geodesic distances is introduced in [27] and [49]. This algorithm can however suffer from the absence of pure pixels in the image, and the effectiveness of using manifold learning methods on real data still needs to be analyzed and confirmed. In this section, we propose an iterative technique for estimating the endmember matrix  $\mathbf{M}$  under the reasonable assumptions that the number  $R$  of endmembers is known [50]–[52], and that these endmembers are linearly mixed within at least a small part of the image. Nonlinear mixtures may however compose a significant part of the image. The proposed technique combines the detector of nonlinearly mixed pixels presented in Section IV and the endmember estimation algorithm MVES [25].

The procedure is described in Algorithm 1. It is a two-step iterative algorithm. The first step consists of using MVES to estimate the endmembers (line 2 and 14 in Algorithm 1). The second step uses (33) to compute the detection statistics for all the  $N_{\text{pixels}}$  in the image  $\mathbf{R}_{\text{tmp}}$  (line 7 in Algorithm 1). Then, all

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### Algorithm 1 Iterative Endmember Estimation

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**Input** : The hyperspectral image  $\mathbf{R}$ , and the number of endmembers  $R$   
**Output**: Estimated endmember matrix  $\hat{\mathbf{M}}$   
1 Initialization:  $T_{\max} = 1$ ,  $T_{\min} = 0$ ,  $\varepsilon = 0.05$ ,  $\mathbf{R}_{\text{tmp}} = \mathbf{R}$ ,  $N_{\max} = 10$ ,  $cc = 0$ ,  $r_f = 0.9$ ,  $r_{\text{inc}} = (1 - r_f)/N_{\max}$ , PFA = 0.05;  
2  $\hat{\mathbf{M}} = \text{MVES}(\mathbf{R}_{\text{tmp}}, R)$ ;  
3 Compute  $\tau$  using (34);  
4  $\tau_r = r_f \times \tau$ ;                   %% (relaxed threshold)  
5 **while**  $T_{\max} - T_{\min} > \varepsilon$  &  $cc < N_{\max}$  **do**  
6     **for**  $i = 1$  **to**  $N_{\text{pixels}}$  **do**  
7         Compute  $T(i)$  using (33);  
8     **end**  
9     Remove all pixels with  $T(i) \leq \tau_r$  from  $\mathbf{R}_{\text{tmp}}$ ;  
10      $r_f = r_f + r_{\text{inc}}$ ;           %% (relaxing factor)  
11      $\tau_r = r_f \times \tau$ ;  
12      $T_{\max} = \max(\mathbf{T})$ ;  $T_{\min} = \min(\mathbf{T})$ ;  
13      $cc = cc + 1$ ;  
14      $\hat{\mathbf{M}} = \text{MVES}(\mathbf{R}_{\text{tmp}}, R)$ ;  
15 **end**

---

pixels whose detection statistic satisfies  $T(i) \leq \tau_r$  are removed (line 9), where  $\tau_r = r_f \times \tau$  (line 4 and 11) is the relaxed detection threshold. The use of a relaxed threshold is suggested to avoid discarding linear pixels during the first iterations, when the estimates of  $\mathbf{M}$  are still not sufficiently accurate. The relaxing factor is initialized for  $r_f = 0.9$  and is increased by a factor  $r_{\text{inc}} = 0.1/N_{\max}$  at each iteration to improve pixel selection as the estimation of the matrix  $\mathbf{M}$  improves (line 10). The procedure is repeated until the linear and the nonlinear GP models in (33) present similar fitting errors within the limit of  $\varepsilon$ . Using this procedure,  $\tau_r$  tends to the desired threshold  $\tau$  as the estimation of  $\mathbf{M}$  improves, leaving mostly linear pixels for which both models have similar performance. A maximum number of iterations  $N_{\max}$  is also set to avoid discarding too much data.

Note that we have opted for the MVES algorithm for endmember extraction because it inscribes the data into a minimum-volume simplex. Thus, MVES is suitable to estimate  $\mathbf{M}$  in the absence of pure pixels. This feature is specially interesting for our purpose since the procedure described above discards data, which may even be pure or near-pure pixels during the first iterations. Nevertheless, any other endmember estimation algorithm valid in absence of pure pixel [39], [53], [54] could be potentially used with Algorithm 1.

### VI. SIMULATIONS

This section presents simulation results to validate the proposed approach for detecting nonlinearly mixed pixels, with both synthetic and real images. The use of synthetic images is important as they provide a ground truth against which the performance of the detector can be verified. First, we propose a definition for a degree of nonlinearity of an hyperspectral image so that the relative performances of different detectors can be compared. This is helpful to quantify the relative energies associated with the linear and nonlinear mixing components in hyperspectral images generated with different nonlinear mixing models.



### A. Degree of Nonlinearity

Consider that a pixel vector can be written as the sum of a linear and a nonlinear mixing component<sup>2</sup> as for most existing nonlinear mixing models [8], [9], [11], [18], [41]

$$\mathbf{r} = \mathbf{r}_{\text{lin}} + \mathbf{r}_{\text{nonlin}} \quad (35)$$

where  $\mathbf{r}_{\text{lin}}$  and  $\mathbf{r}_{\text{nonlin}}$  are the linear and nonlinear mixing contributions to  $\mathbf{r}$ , respectively. The energy of  $\mathbf{r}$  is given by

$$E = \|\mathbf{r}\|^2 = \|\mathbf{r}_{\text{lin}}\|^2 + 2\mathbf{r}_{\text{lin}}^\top \mathbf{r}_{\text{nonlin}} + \|\mathbf{r}_{\text{nonlin}}\|^2 \quad (36)$$

where  $E_{\text{lin}} = \|\mathbf{r}_{\text{lin}}\|^2$  is the energy of the linear contribution and  $E_{\text{nonlin}} = 2\mathbf{r}_{\text{lin}}^\top \mathbf{r}_{\text{nonlin}} + \|\mathbf{r}_{\text{nonlin}}\|^2$  is the part of the pixel energy affected by the nonlinear mixing. Given a mixing model, we define the degree of nonlinearity  $\eta_d$  as the ratio of the energy of the nonlinear contribution  $E_{\text{nonlin}}$  to the total energy  $E$ . Thus,

$$\eta_d = \frac{E_{\text{nonlin}}}{E} = \frac{1}{1 + A} \quad (37)$$

where  $A = \|\mathbf{r}_{\text{lin}}\|^2 / (2\mathbf{r}_{\text{lin}}^\top \mathbf{r}_{\text{nonlin}} + \|\mathbf{r}_{\text{nonlin}}\|^2)$ . Next, we show how to apply this definition for generating synthetic samples with two different mixing models.

1) *Synthetic Data Generation With GBM*: To be able to control the relative contributions of the linear and nonlinear mixing parts of the GBM model, we introduce a new scaling factor  $k$  into the generalized bilinear model (GBM) used in [31]. For an endmember matrix  $\mathbf{M}$  and an abundance vector  $\boldsymbol{\alpha}$ , we write the modified noiseless GBM model as

$$\mathbf{r} = k\mathbf{M}\boldsymbol{\alpha} + \gamma \mathbf{v} \quad (38)$$

where  $0 \leq k \leq 1$ ,  $\mathbf{v} = \sum_{i=1}^{R-1} \sum_{j=i+1}^R \alpha_i \alpha_j \mathbf{m}_i \odot \mathbf{m}_j$  is the nonlinear mixing term,  $\gamma$  is the scaling parameter for the nonlinear contribution, and  $\odot$  is the Hadamard product. The degree of nonlinearity is then

$$\eta_d = \frac{2k\gamma(\mathbf{v}^\top \mathbf{M}\boldsymbol{\alpha}) + \gamma^2 \|\mathbf{v}\|^2}{k^2 \|\mathbf{M}\boldsymbol{\alpha}\|^2 + 2k\gamma(\mathbf{v}^\top \mathbf{M}\boldsymbol{\alpha}) + \gamma^2 \|\mathbf{v}\|^2} = \frac{1}{1 + A} \quad (39)$$

with  $A = k^2 \|\mathbf{M}\boldsymbol{\alpha}\|^2 / (2k\gamma(\mathbf{v}^\top \mathbf{M}\boldsymbol{\alpha}) + \gamma^2 \|\mathbf{v}\|^2)$ . We have to determine the scaling factors  $k$  and  $\gamma$  so that the energy  $E$  is independent of  $\eta_d \geq 0$ . This condition can be expressed as  $\|\mathbf{M}\boldsymbol{\alpha}\|^2 = k^2 \|\mathbf{M}\boldsymbol{\alpha}\|^2 + 2k\gamma(\mathbf{v}^\top \mathbf{M}\boldsymbol{\alpha}) + \gamma^2 \|\mathbf{v}\|^2$ , leading to

$$A = \frac{k^2}{1 - k^2} \quad (40)$$

or

$$k = \sqrt{\frac{A}{1 + A}} = \sqrt{1 - \eta_d}. \quad (41)$$

To obtain  $\gamma$ , note that the denominator of  $A$  can be written as  $\gamma^2 \|\mathbf{v}\|^2 + 2k\gamma(\mathbf{v}^\top \mathbf{M}\boldsymbol{\alpha}) = (1 - k^2) \|\mathbf{M}\boldsymbol{\alpha}\|^2$ . Since  $\gamma$  must be positive, we have

$$\gamma = \frac{1}{2\|\mathbf{v}\|^2} \left( -2k(\mathbf{v}^\top \mathbf{M}\boldsymbol{\alpha}) + \sqrt{4k^2(\mathbf{v}^\top \mathbf{M}\boldsymbol{\alpha})^2 + 4\|\mathbf{v}\|^2(1 - k^2)\|\mathbf{M}\boldsymbol{\alpha}\|^2} \right). \quad (42)$$

Once  $k$  and  $\gamma$  have been determined from  $\eta_d$ , we can generate data following the model in (38).

<sup>2</sup>We do not account for noise contribution as it can be set by the user independently of the mixing model.

2) *Synthetic Data Generation With PNMM*: To match the noiseless PNMM model (6) with the proposed formulation (38), we complement it with a weighted linear mixture as follows

$$\mathbf{r} = k\mathbf{M}\boldsymbol{\alpha} + \gamma \mathbf{v} \quad (43)$$

where  $\mathbf{v} = (\mathbf{M}\boldsymbol{\alpha})^\xi$  denotes the exponential value  $\xi$  applied to each entry of  $\mathbf{M}\boldsymbol{\alpha}$ . Model (43) reduces to (6) for  $k = 0$  and  $\gamma = 1$ . Again, parameters  $k$  and  $\gamma$  are scaling factors that control the relative amounts of linear and nonlinear contributions given  $\eta_d$ . As for the GBM, both can be set using (41) and (42).

### B. Simulations With Known $\mathbf{M}$

We now present simulations with synthetic data and a known endmember matrix  $\mathbf{M}$ . These simulations allow us to assess the detector performance disregarding estimation errors for the endmembers. Hence, they illustrate the potential of the proposed detector. To construct synthetic data, we used three materials ( $R = 3$ ) extracted from the spectral library of the software ENVI [55]: green grass, olive green paint and galvanized steel metal. Each endmember  $\mathbf{m}_r$  has  $L = 826$  bands that were uniformly decimated by 3 to  $L = 275$  bands.

To evaluate the performance of the proposed detector, we generated 8000 synthetic samples by mixing the three collected spectra. Among the 8000 pixels, 4000 were generated using the linear model in (2), and 4000 using the modified generalized bilinear model in (38). A fixed abundance vector  $\boldsymbol{\alpha} = [0.3, 0.6, 0.1]^\top$  was used for all samples. Nonlinearly mixed samples were generated using different degrees of nonlinearity  $\eta_d \in \{0.3, 0.5, 0.8\}$  to test the detector under different conditions. The power of the additive Gaussian noise was set to  $\sigma_n^2 = 0.001$ , which corresponds to  $\text{SNR} = 21\text{dB}$ .

Figure 1 shows the receiver operating characteristics (ROCs) of the proposed GP detector and the LS robust detector presented in [31] for the three values of  $\eta_d$ . The proposed detector performs better, especially for moderate to high degree of nonlinearity. For instance, Fig. 1c shows that the GP detector achieves a probability of detection of 1 for  $\text{PFA} = 0.1$ , while the LS robust detector yields a probability of detection of approximately 0.65 for the same PFA. Figure 2 shows the histograms of  $\|\mathbf{e}_{\text{nonlin}}\|^2$ ,  $\|\mathbf{e}_{\text{lin}}\|^2$  and  $T$  for both linearly ( $\mathcal{H}_0$ ) and nonlinearly ( $\mathcal{H}_1$ ) mixed data. The proposed test statistics clearly leads to histograms that differ significantly under both hypotheses  $\mathcal{H}_0$  and  $\mathcal{H}_1$ , which explains the improvement in detection performance. Figure 3 compares the histogram of  $T$  under  $\mathcal{H}_0$  with the fitted beta distribution, confirming that the distribution of  $T$  can be reasonably approximated by a beta distribution.

We considered two unmixing algorithms to assess the impact of the proposed detector on unmixing performance, one linear and one nonlinear. Linear unmixing was performed using the fully-constrained least-squares (FCLS) algorithm [56]. For nonlinear unmixing, we used the SK-Hype algorithm [13]. The two algorithms were employed in two unmixing strategies. First, each algorithm was used to unmix the complete hyperspectral image. In the second strategy called

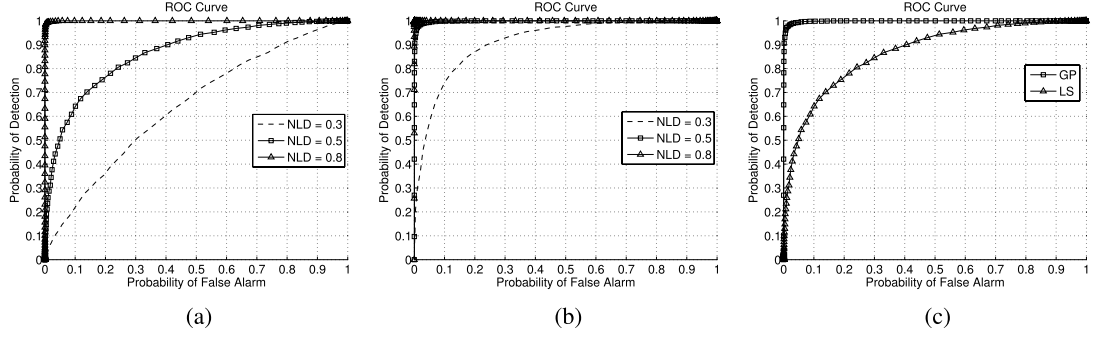


Fig. 1. Empirical ROCs for: (a) the Robust LS detector [31], (b) the proposed GP detector, (c) the two detectors for  $\eta_d = 0.5$ . All curves were obtained for 8000 pixels (4000 linearly mixed and 4000 nonlinearly mixed) and SNR = 21dB. Nonlinear mixtures were generated using the simplified GBM described in Section VI-A.

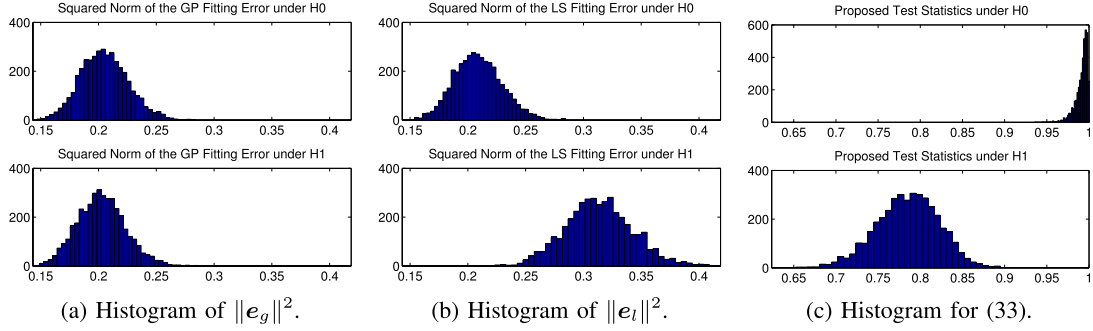


Fig. 2. Histograms for (a) the squared norm of the GP fitting error, (b) the least-squares fitting error, and (c) the test statistics (33).

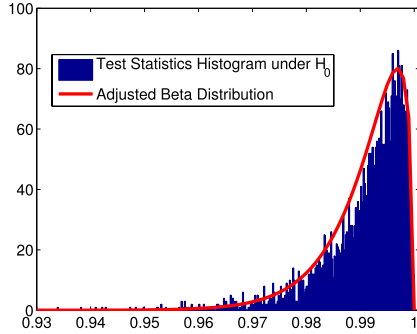


Fig. 3. Histogram of the test statistics under  $\mathcal{H}_0$  and the adjusted Beta distribution.

detect-then-unmix (D.+U.), the proposed detector (GP), and the detector of [31] (LS) were used as a pre-processing step. Then, FCLS was used to unmix pixels detected as linearly mixed and SK-Hype was used to unmix pixels detected as nonlinearly mixed. The detection threshold  $\tau$  was determined for PFA = 0.01. Two synthetic images were considered with 1000 pixels each, 500 being linearly mixed and 500 being nonlinearly mixed. Each image was constructed with a particular nonlinear mixing model, with a fixed degree of nonlinearity  $\eta_d = 0.5$  in both cases, with abundance vectors uniformly sampled in the simplex. The GBM (38) was used for the first image (Image I), while the PNMM (43) with  $\zeta = 3$  was considered for the second image (Image II). The SNR was 21dB in both cases, and the abundances were drawn uniformly in the simplex. Parameters  $k$  and  $\gamma$  were determined

for each pixel to maintain the desired value of nonlinearity degree  $\eta_d$  for all simulations. To compare the results, we used the root mean square error (RMSE) of abundance estimation, defined as

$$\text{RMSE} = \sqrt{\frac{1}{NR} \sum_{n=1}^N \|\alpha_n - \hat{\alpha}_n\|^2} \quad (44)$$

where  $N$  is the number of pixels in each image.

The results (RMSE  $\pm$  standard deviation) are presented in Tables I and II. For each image, these tables indicate the RMSEs for the linearly mixed part (LMM), for the nonlinearly mixed part (NLM), and for the full image (Full Img.) using the three unmixing strategies. The results shown in bold blue are those with the lowest RMSE in each row of the tables. As expected, FCLS has the best results when unmixing linearly mixed pixels. The same observation can be made for SK-Hype with nonlinearly mixed pixels. Nevertheless, we verify that the results using the detect-then-unmix strategy and the proposed detector (D.+U. GP) are very close to the best results for both types of pixels, LMM and NLM. When processing the whole image without prior information on the mixing nature of each pixel, the best results were those obtained with the detect-then-unmix GP strategy. Additionally, we present the classification error (C. E.) in percentage for the detect-then-unmix strategy in both tables. The last two columns in both tables clearly illustrate the better performance obtained using the proposed (GP) detector, as opposed to the detector of [31].

To verify the statistical significance of the results shown in Tables I and II, we performed the one-tailed left nonparametric

TABLE I

ABUNDANCE ESTIMATION RMSE FOR  $\mathbf{M}$  KNOWN AND USING THE GBM MIXING MODEL (SNR = 21 dB,  $\eta_d = 0.5$ )

Model	Image I: LMM + GBM			
	FCLS	SK-Hype	D.+U. GP (C.E.%)	D.+U. LS (C.E.%)
LMM	<b>0.0095 <math>\pm</math> 0.00010</b>	0.0205 $\pm$ 0.00057	0.0097 $\pm$ 0.00012 (0.6)	0.0096 $\pm$ 0.00010 (0.2)
NLM	0.0624 $\pm$ 0.00384	<b>0.0312 <math>\pm</math> 0.00110</b>	0.0324 $\pm$ 0.00119 (5.6)	0.0509 $\pm$ 0.00314 (51.4)
F.Img	0.0446 $\pm$ 0.00332	0.0264 $\pm$ 0.00092	<b>0.0239 <math>\pm</math> 0.00097</b> (3.1)	0.0366 $\pm$ 0.00255 (25.8)

TABLE II

ABUNDANCE ESTIMATION RMSE FOR  $\mathbf{M}$  KNOWN AND USING THE PNMM MIXING MODEL (SNR = 21 dB,  $\eta_d = 0.5$ )

Model	Image II: LMM + PNMM			
	FCLS	SK-Hype	D.+U. GP (C.E.%)	D.+U. LS (C.E.%)
LMM	<b>0.0095 <math>\pm</math> 0.00010</b>	0.0205 $\pm$ 0.00057	0.0099 $\pm$ 0.00013 (1.2)	<b>0.0095 <math>\pm</math> 0.00010</b> (0)
NLM	0.0958 $\pm$ 0.00882	<b>0.0440 <math>\pm</math> 0.00204</b>	0.0443 $\pm$ 0.00210 (0.8)	0.0483 $\pm$ 0.00276 (17)
F.Img	0.0681 $\pm$ 0.00772	0.0344 $\pm$ 0.00168	<b>0.0321 <math>\pm</math> 0.00176</b> (1)	0.0348 $\pm$ 0.00225 (8.5)

TABLE III

ONE-TAILED WILCOXON SIGNED RANK TEST FOR IMAGE I.  
(SIGNIFICANCE LEVEL 0.05)

	FCLS	SK-Hype	D.+U. LS
LMM	-	$\mathcal{A}$	-
NLM	$\mathcal{A}$	-	$\mathcal{A}$
F.Img.	$\mathcal{A}$	$\mathcal{A}$	$\mathcal{A}$

TABLE IV

ONE-TAILED WILCOXON SIGNED RANK TEST FOR IMAGE II.  
(SIGNIFICANCE LEVEL 0.05)

	FCLS	SK-Hype	D.+U. LS
LMM	-	$\mathcal{A}$	-
NLM	$\mathcal{A}$	-	$\mathcal{A}$
F.Img.	$\mathcal{A}$	$\mathcal{A}$	$\mathcal{A}$

Wilcoxon signed rank test [57]. The test was performed to compare the abundance estimation RMSEs obtained with the proposed methodology (D.+U. GP) and with each of the alternative methods listed in Tables I and II. The Wilcoxon signed rank test considers the samples to be paired, which corresponds to our case, and tests the following null hypothesis

$$\text{median}(\text{RMSE}_{\text{prop}}) = \text{median}(\text{RMSE}_{\text{alt}}) \quad (45)$$

where  $\text{RMSE}_{\text{prop}}$  and  $\text{RMSE}_{\text{alt}}$  stand for the RMSEs obtained using the proposed and the alternative methods, respectively. Tables III and IV show the results obtained for the simulations corresponding to Tables I and II. We assigned the symbol  $\mathcal{A}$  if the null hypothesis was rejected with negative Z statistic, i.e., if there was enough evidence that  $\text{RMSE}_{\text{prop}} < \text{RMSE}_{\text{alt}}$  at the 0.05 significance level. We assigned the symbol “-” if the null hypothesis could not be rejected. These results provide evidence that the improvement in abundance estimation obtained using the proposed technique is statistically consistent.

### C. Simulations With an Unknown Endmember Matrix $\mathbf{M}$

The simulations conducted in Section VI-B assumed the endmember matrix  $\mathbf{M}$  to be known. Although this study is important to quantify the potential of the proposed detector,

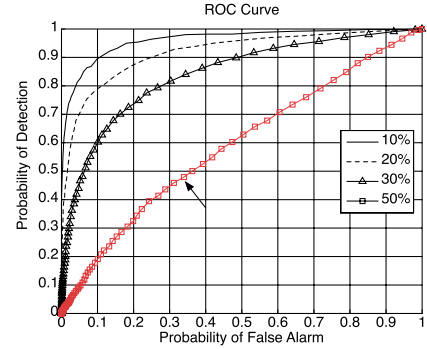


Fig. 4. ROCs for different proportions of nonlinearly mixed pixels and  $\eta_d = 0.5$ . Endmember extraction using VCA.

the endmembers are rarely known in practice. Hence, in this section, we study the sensitivity of the detection performance as a function of the endmember estimation accuracy and of the degree of nonlinearity. Endmember extraction was performed with the iterative method proposed in Section V, and with VCA [23] for comparison.

Figure 4 presents the results of 4 experiments using synthetic images with 5000 samples, SNR = 21dB, abundances uniformly sampled in the simplex, a proportion of nonlinearly mixed pixels in the image varying from 10% to 50%, and  $\eta_d = 0.5$ . For every experiment, the endmember matrix was extracted using VCA. These results show how the detection performance can degrade as the number of nonlinear pixels increases and as VCA loses accuracy in extracting the endmembers from the image. These results confirm the importance of devising alternatives to VCA (or to other endmember extraction algorithms specifically designed for linearly-mixed images) for images containing nonlinearly-mixed pixels. Figure 5 presents the results obtained with Algorithm 1 and classical MVSE for endmember extraction. For this experiment, we generated data with 50% of nonlinearly mixed pixels and different degrees of nonlinearity  $\eta_d \in \{0.3, 0.5, 0.8\}$ . The corresponding cases for  $\eta_d = 0.5$  and 50% of nonlinearly mixed pixels are shown in red and pointed by arrows in Figure 4 and Figure 5. The poor results obtained using

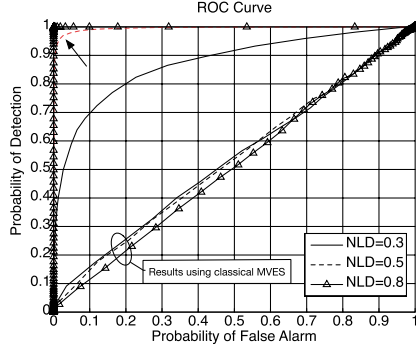


Fig. 5. ROCs for different degrees of nonlinearity  $\eta_d$  and 50% of nonlinearly mixed pixels in the image. Endmember extraction using Algorithm 1

classical MVSE are also indicated. Comparing Fig. 1 and 5 shows that the results obtained with the iterative endmember extraction algorithm are very close to those obtained for a known endmember matrix  $\mathbf{M}$  (which can be considered as the reference detector).

Figure 6 illustrates a representative example of evolution obtained with the proposed iterative endmember extraction algorithm. These plots correspond to a simulation performed using 1000 synthetic samples, 500 being linearly mixed and 500 being nonlinearly mixed. The nonlinearly mixed pixels were created using the GBM (38) with  $\eta_d = 0.5$ . The data were projected onto the space spanned by the columns of the current endmember matrix  $\mathbf{M}$ . They are represented as black dots. The current endmembers are shown as green dots. The true endmembers are shown as black circles at the vertices of the true simplex drawn with black lines. The data discarded at each iteration are shown within blue circles. Figure 6a shows the first iteration of Algorithm 1. Numerous nonlinear samples are outside the simplex and endmember are poorly estimated. The situation improves in Fig. 6b, which depicts the fourth iteration. Here, much less data lie outside the simplex, and two of the endmember estimates have improved significantly. Similar improvement can be noticed in the seventh iteration in Fig. 6c. The final result obtained after 10 iterations only is shown in Fig. 6d, where most of the nonlinear data were discarded and the endmember estimates are clearly close to the true endmembers.

#### D. Adjusting Parameters $r_f$ , $N_{\max}$ , and $\varepsilon$

The implementation of Algorithm 1 requires the choice of parameters  $N_{\max}$ ,  $\varepsilon$ , and  $r_f$ . We have found from several experiments that using  $r_f \in [0.8, 0.9]$ ,  $\varepsilon = 0.05$  and  $N_{\max} = 10$  is a good choice for different scenarios. This section explores the sensitivity of the algorithm performance to variations of these parameter values about these choices. To this end we applied the algorithm to synthetic data with the following properties: 100 pixels,  $R = 3$  endmembers, 50 pixels mixed with the LMM and 50 pixels mixed with the GBM with  $\eta_d = 0.5$ . The abundance vectors were sampled uniformly in the simplex, and WGN was added to produce  $\text{SNR} = 21\text{dB}$ . The spectra were the same used for the previous simulations, uniformly decimated by 5, resulting in 166 bands.

TABLE V  
MEAN RMSE FOR ENDMEMBER ESTIMATION

$r_f$	$\varepsilon$	$N_{\max} = 5$	$N_{\max} = 10$	$N_{\max} = 15$
0.7	0.01	$0.0825 \pm 0.0384$	$0.0784 \pm 0.0378$	<b><math>0.0778 \pm 0.0408</math></b>
	0.05	$0.0817 \pm 0.0377$	$0.0788 \pm 0.0396$	<b><math>0.0778 \pm 0.0410</math></b>
	0.1	$0.0832 \pm 0.0383$	$0.0808 \pm 0.0437$	<b><math>0.0783 \pm 0.0398</math></b>
0.8	0.01	$0.0821 \pm 0.0401$	$0.0783 \pm 0.0416$	<b><math>0.0753 \pm 0.0393</math></b>
	0.05	$0.0805 \pm 0.0387$	<b><math>0.0766 \pm 0.0400</math></b>	$0.0778 \pm 0.0435$
	0.1	$0.0819 \pm 0.0416$	<b><math>0.0758 \pm 0.0367</math></b>	$0.0801 \pm 0.0406$
0.9	0.01	$0.0776 \pm 0.0428$	$0.0738 \pm 0.0399$	<b><math>0.0702 \pm 0.0394</math></b>
	0.05	$0.0764 \pm 0.0379$	<b><math>0.0741 \pm 0.0420</math></b>	$0.0744 \pm 0.042$
	0.1	$0.0787 \pm 0.0401$	$0.0785 \pm 0.0355$	<b><math>0.0780 \pm 0.0344</math></b>

The three parameters were chosen from the following sets:  $N_{\max} \in [5, 10, 15]$ ,  $\varepsilon \in [0.01, 0.05, 0.1]$ , and  $r_f \in [0.7, 0.8, 0.9]$ . For each combination of parameters we performed  $N_r = 900$  runs of Algorithm 1, and computed the RMSE of estimated endmembers using (44) with the abundance vectors replaced with the endmembers. Table V shows the obtained results. The best results were obtained for each pair  $(r_f, \varepsilon)$  are highlighted in bold blue. These results show that the performance of the algorithm is not very sensitive to different parameter choices. They also show that choosing  $N_{\max} < 10$  tends to increase the RMSE. Furthermore, it is clear that choosing  $r_f < 0.8$  tends to require larger values of  $N_{\max}$ .

The choice of the parameters should be directed to prevent the algorithm from an early convergence with elimination of a large amount of linearly mixed pixels along with the nonlinearly mixed ones. This can be achieved by setting  $N_{\max}$  to a sufficiently large value, which controls both the maximum number of iterations and the increment of the detection threshold  $\tau$ . From our experience with the proposed method, good results can be obtained as follows:

- Set  $r_f$  somewhere in the range  $[0.8, 0.9]$  (Remark: a larger value would probably lead to early discarding of linearly mixed pixels).
- Set  $\varepsilon \leq 0.05$ , so that  $\mathbf{R}_{\text{imp}}$  would contain basically linearly mixed pixels when the condition  $T_{\max} - T_{\min} > \varepsilon$  is satisfied.
- Secure the algorithm stopping with mostly linearly mixed pixels if condition (b) cannot be satisfied by setting  $N_{\max} \geq 10$ .

#### E. Simulation With Synthetic Data Extracted From a Real Scene

In this section we evaluate the performance of the proposed method using synthetic data that carries the characteristics of real data. While tests using real data are important, the use of synthetic data (for which the ground truth is known) is necessary for a more comprehensive evaluation. To conciliate both needs, we considered a scene corresponding to the alunite hill (depicted in Figure 8a) extracted from the 1997 AVIRIS scene from the Cuprite mining site in Nevada [58]. The chosen region is indicated in Figure 7. The alunite hill site has two interesting properties. First, it has a known number of endmembers ( $R = 3$ ), i.e., alunite, muscovite, and kaolinite.

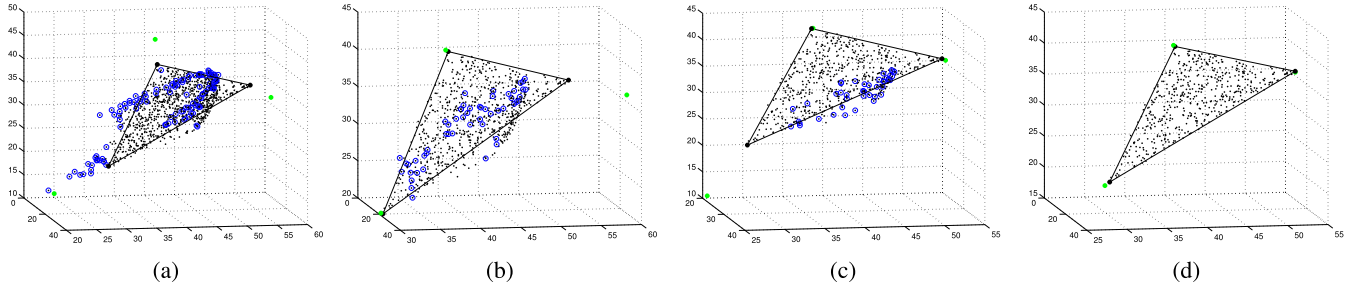


Fig. 6. Graphical illustration of the endmember estimation process using the proposed iterative algorithm. The data set consists of 2000 pixels, with a proportion of 50% nonlinearly mixed pixels obtained with the GMB model and  $\eta_d = 0.5$ . Green dots are the current estimated endmembers, and black dots are the data projected onto the subspace spanned by the columns of the current matrix  $M$ . The true endmembers are shown as black circles at the vertices of the true simplex drawn with black lines. The data discarded at the corresponding iteration are shown within blue circles. (a) First iteration. (b) Fourth iteration. (c) Seventh iteration. (d) Final result.

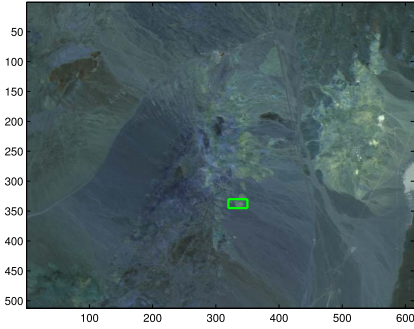


Fig. 7. Cuprite mining site. The green box corresponds to the alunite hill scene.

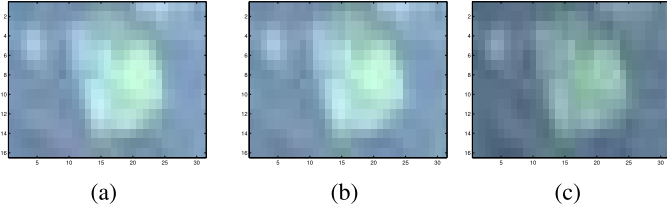


Fig. 8. (a) Plot of the alunite hill with bands 30, 70 and 100. (b) Reconstruction of the scene using the LMM. (c) Adding 30% of non-linearly mixed pixels and WGN to give a 30dB SNR. (a) Alunite hill. (b) LMM. (c) GBM + WGN.

Second, this scene has been accurately unmixed using linear mixing models [59]. To build the synthetic image we used the MVES to linearly unmix the pixels in the image. The reconstructed image considering the LMM is depicted in Figure 8b. The reconstructed image is clearly very similar to the original image, and thus carries its characteristics. To obtain a partly nonlinearly mixed image, we randomly selected 30% of the pixels from the reconstructed image and re-mixed them using the modified GBM model (38) with  $\eta_d = 0.3$ , but preserving the abundances. Finally, we added a WGN to each pixel with power adjusted to produce a 30dB SNR, which is typical for hyperspectral images. The resulting synthetic image is shown in Figure 8c. This is a partly nonlinearly mixed image for which we know the ground truth and that carries the characteristics of a real image.

We applied the proposed EEA to the image of Figure 8c and compared the endmember estimates with those obtained

by applying the MVES and the VCA algorithms directly to the image. We considered  $N_{\max} = 10$ ,  $\varepsilon = 0.05$ , and  $r_f = 0.9$ . The results are shown in Figure 9. It can be verified that the proposed method has led to the most accurate endmember estimates even for a moderate degree of nonlinearity. Figure 10 shows in black the real endmembers and the data projected into the column space of  $M$ . The endmember estimates calculated by proposed EEA after 10 iterations are shown in blue. This figure clearly shows the challenging problem posed to the algorithm, as the chosen degree of nonlinearity introduces a relatively small detachment of the nonlinearly mixed pixels from the simplex. Table VI presents the RMSE for the abundance vectors using the endmembers estimated with the proposed EEA (labelled “detect-then-unmix”) and with two alternative unmixing strategies: linear with the FCLS, and nonlinear with the SK-Hype. The improvement obtained using the proposed method is of the order of 18%. For a visual evaluation, Figure 11 compares the true nonlinearity map with the detection map. The white and gray pixels were correctly classified, and the black pixels were misclassified.

## F. Real Data

1) *Indian Pines*: To test the proposed detector using real images, we used the data set available at the Indian Pines test site in North-western Indiana [60]. This image was captured by the AVIRIS (Airborne Visible/Infrared Imaging Spectrometer). It has  $145 \times 145$  samples over 220 contiguous bands with wavelengths ranging from 366 to 2497 nm. Prior to analysis, noisy and water absorption bands were removed resulting in a total of 200 bands that were uniformly decimated to 50 to speed up simulations. The data set has a ground truth map that divides the samples into 16 mutually exclusive classes. In Table VII, the classes are organized by numbers (1 to 16), and the number of samples of each class is shown. Note, however, that the number of samples in each class can vary considerably. Note also that some classes are composed of different materials. We can count 20 different materials if we consider grass as an isolated material for the whole image. We chose to count each grass (depending on the accompanying material) as a different material, leading to 22 endmembers. Figures 12a and 12b display images from the Indian Pines region constructed by selecting three different bands, while



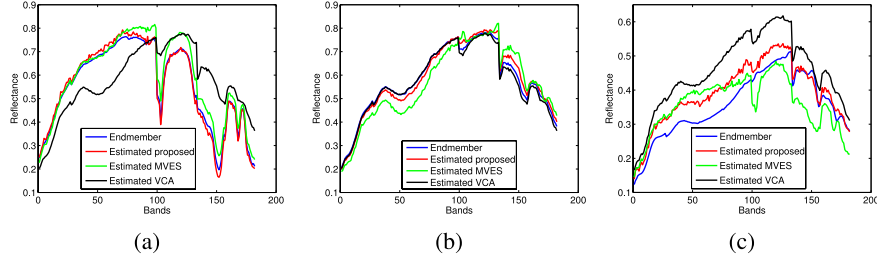


Fig. 9. Endmember estimations for the nonlinearly mixed image with different extraction techniques. (a) Alunite. (b) Kaolinite. (c) Muscovite.

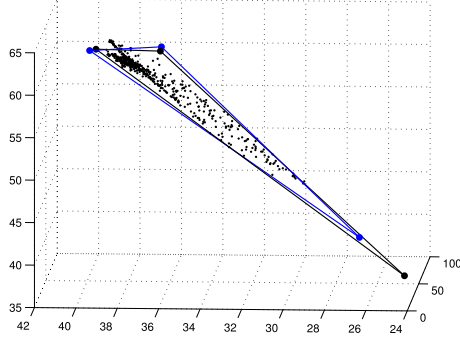


Fig. 10. The black circles are the real endmembers, the black dots are the data projected in the columns of  $M$ . The blue circles are the estimated endmembers with the proposed algorithm after 10 iterations. The simplex for the "true" and estimated endmembers are also drawn.

TABLE VI

RMSE FOR THE ABUNDANCES IN THE ALUNITE HILL SCENE

Algorithm	RMSE $\pm$ STD (Class. Err. %)
FCLS	$0.0797 \pm 0.0123$ (-)
SK-Hype	$0.0824 \pm 0.0059$ (-)
detect-then-unmix	$0.0671 \pm 0.0049$ (3.83)

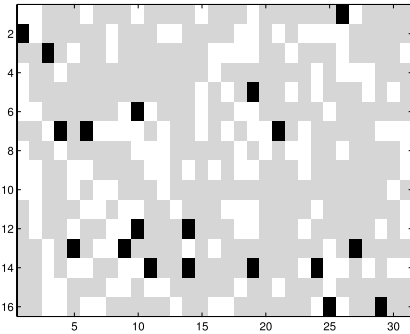


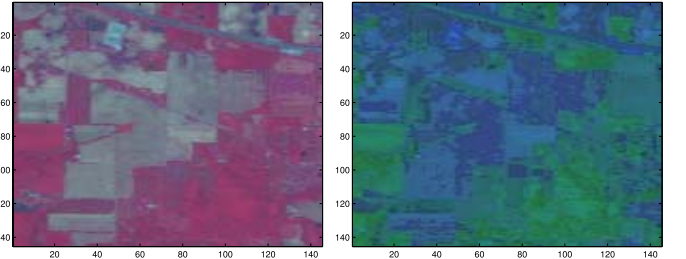
Fig. 11. Detection map and true nonlinear map. Linearly mixed pixels in gray, nonlinearly mixed pixels in white, and misclassified pixels in black.

Fig. 13a presents the ground truth map for this image, where each class is represented by a different color. In Figure 13a, we also indice the class number for each area, where 0 represents the background, which is an unclassified area.

To perform the simulations, we divided the image into eight sub-images to work with smaller areas of the image and to deal with 3 to 4 endmembers at a time. To define these sub-images, we also paid attention to balance the number of samples per endmember. By looking at Figs 12a and 12b, we can note that

TABLE VII  
INDIAN PINES CLASSES BY REGION

Class number	Class	Num. of Samples
1	Alfalfa	46
2	Corn-notill	1428
3	Corn-mintill	830
4	Corn	237
5	Grass-pasture	483
6	Grass-trees	730
7	Grass-pasture-mowed	28
8	Hay-windrowed	478
9	Oats	20
10	Soybean-notill	972
11	Soybean-mintill	2455
12	Soybean-clean	593
13	Wheat	205
14	Woods	1265
15	Buildings-Grass-Trees-Drives	386
16	Stone-Steel-Towers	93



(a) Indian Pines representation (3-band combination #1) (b) Indian Pines representation (3-band combination #2)

Fig. 12. Indian Pines test site representation selecting 3 different bands in (a), and 3 other bands in (b).

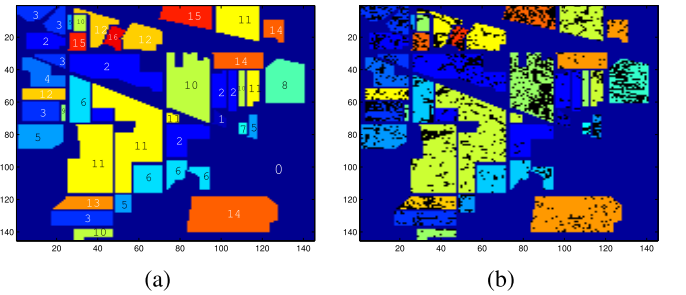


Fig. 13. Detection of nonlinearly mixed pixels in Indian Pines hyperspectral image. Black pixels were detected as nonlinearly mixed ones by the proposed detector. (a) Indian Pines ground truth. (b) Indian Pines detection map.

some classes seem to have materials that are not accounted for in the available ground-truth information. For instance, this is the case for classes 5, 11 and 14. Therefore, we introduced

TABLE VIII  
SUBIMAGES ORGANIZATION

Subimage	Classes	Materials	# of pixels	# of endmem.
1	9 and 7	Oats and grass-pasture-mowed	48	3
2	1, 4 and 13	Alfafa, wheat and corn	488	3
3	16	Stone-steel-towers	93	3
4	15	Buildings-grass-trees-drives	386	4
5	5	Grass-Pasture	483	3
6	8 and 12	Hay-windrowed and Soybean-clean	1071	3
7	3,6 and 10	Corn-mintill, grass-trees and soybean-notill	2532	4
8	14 2 11	Woods, corn-notill, soybean-mintill	5148	4

TABLE IX  
INDIAN PINES RECONSTRUCTION ERROR (RMSE) BY SUBIMAGE

Subimage	RMSE $\pm$ STD		
	FCLS	SK-Hype	detect-then-unmix
1	<b>0.0028627 <math>\pm</math> 6.6939e-06</b>	0.0030332 $\pm$ 6.0053e-06	0.0029083 $\pm$ 6.5229e-06
2	0.0038963 $\pm$ 1.2293e-05	0.003881 $\pm$ 9.4813e-06	<b>0.0038391 <math>\pm</math> 1.1505e-05</b>
3	0.0044259 $\pm$ 2.9087e-05	0.0035981 $\pm$ 8.9722e-06	<b>0.0035537 <math>\pm</math> 9.8622e-06</b>
4	0.0040145 $\pm$ 1.1417e-05	0.0039097 $\pm$ 8.0165e-06	<b>0.0038895 <math>\pm</math> 8.5058e-06</b>
5	0.0030848 $\pm$ 7.0516e-06	0.0032353 $\pm$ 5.9761e-06	<b>0.0030527 <math>\pm</math> 6.2275e-06</b>
6	0.0039905 $\pm$ 6.5627e-06	0.004055 $\pm$ 7.1531e-06	<b>0.0039644 <math>\pm</math> 6.6603e-06</b>
7	0.0034804 $\pm$ 5.8657e-06	0.0035049 $\pm$ 5.9207e-06	<b>0.0034552 <math>\pm</math> 5.9632e-06</b>
8	0.0037665 $\pm$ 7.5723e-06	0.0039314 $\pm$ 7.3092e-06	<b>0.0037531 <math>\pm</math> 7.4932e-06</b>

extra endmembers for some of the sub-images. Table VIII describes how the sub-images were organized, showing the classes, materials, numbers of pixels and endmembers chosen for each of the eight sub-images.

For each sub-image, we estimated the endmembers as discussed in Section V, with  $N_{\max} = 10$ , a relaxing factor initially set to  $r_f = 0.8$ , and incremented by  $r_{\text{inc}} = (1 - r_f) / N_{\max} = 0.2$  at each of the 10 iterations. Then, we ran the detection algorithm with  $\text{PFA} = 0.001$ . Since we subdivided the real image into different sub-images, some of which have few pixels, we employed a more relaxed value of  $r_f$  when compared to previous simulations to avoid discarding too much data in the first few iterations. Moreover, natural phenomena such as endmember variability, wrong (or incomplete) ground truth and illumination factors (among others) tend to degrade the detection performance when dealing with real images, specially when considering nonlinear algorithms which are more susceptible to overfitting. Thus, we have employed a smaller PFA to minimize incorrect detections of linearly mixed samples as nonlinearly mixed. We performed the unmixing step using FCLS for pixels detected as linearly mixed and SK-Hype for pixels detected as nonlinear mixtures. Figure 13b presents the detection map superimposed to the ground-truth classes, where black dots represent pixels detected as nonlinearly mixed.

Comparing the detection map in Fig. 13b with Figs 12a and 12b, one can note similarities between the detection map and some patterns observed in the image representations. For instance, the black triangular shape in class 11 in Fig. 13b (centered at coordinate (40, 80)) is just

besides what seems to be a road or trail when looking to Figure 12a. Similarities can be found between contours of detected nonlinear regions in Fig. 13b and the corresponding regions in Figs 12a or 12b. Table IX reports the RMSEs for the reconstruction error for each of the eight sub-images using three approaches, namely FCLS, SK-Hype, and detect-then-unmix. The results marked in bold blue correspond to the lowest RMSEs. For almost all sub-images, we note that the use of a nonlinear mixture detector improved the image reconstruction when compared to the pure linear or pure nonlinear unmixing strategies.

2) *Cuprite*: This example applies the proposed EEA (Algorithm 1) to real data from a scene extracted from the Cuprite Mining site in Nevada (Figure 16a). This scene was captured by the AVIRIS instrument and has originally 224 bands. We removed the water absorption bands and decimated the data uniformly by a factor of 2, resulting in 94 bands. The decimation was carried out to speed up simulations. As reference spectra we selected 18 spectral signatures taken from the 1998 USGS spectral library. These spectral signatures were selected based on minerals reported to be present in the Cuprite Mining Field [23], [37], [61]. We estimated the number of endmembers using *Virtual Dimension* (VD) [50] with probability of false alarm  $P_f = 10^{-4}$ , resulting in  $R = 5$  endmembers. We performed the endmember estimation using the proposed EEA (IEE), as well as VCA and MVES. We considered also a modification of Algorithm 1 where we replaced the proposed detector with the robust least-squares based detector presented in [31]. We refer to this method as LS for short. The parameter

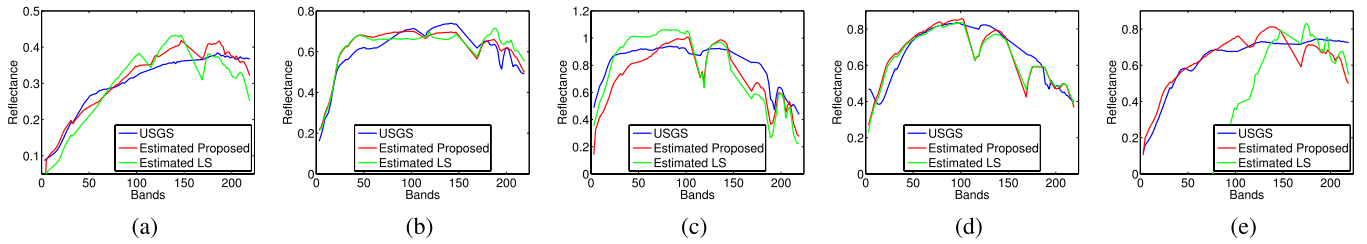


Fig. 14. Estimated endmembers and USGS spectra. (a) Sphene. (b) Montmorillonite. (c) Kaolinite. (d) Dumortierite. (e) Pyrope.

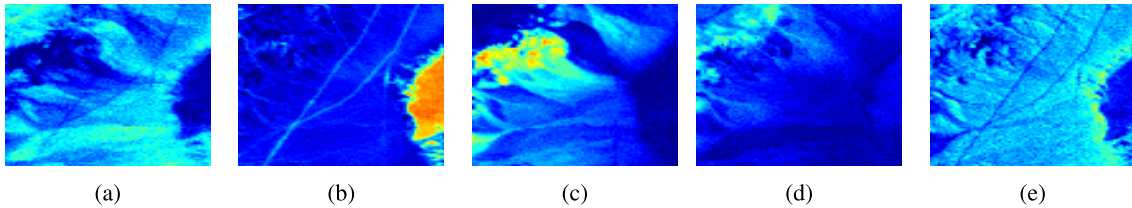


Fig. 15. Abundance maps. (a) Sphene. (b) Montmorillonite. (c) Kaolinite. (d) Dumortierite. (e) Pyrope.

TABLE X  
SPECTRAL ANGLES (IN RAD) BETWEEN ESTIMATED AND USGS SPECTRA

Endmemeber	IEE	LS	VCA	MVES
Sphene	<b>0.0799</b>	0.1498	0.3634	0.2457
Montmorillonite	<b>0.0615</b>	0.0852	0.0888	0.0762
Kaolinite	<b>0.1471</b>	0.1689	0.2022	0.2559
Dumortierite	0.1054	0.1008	<b>0.0942</b>	0.1422
Pyrope	<b>0.1035</b>	0.9792	0.1760	0.1588

setting for the proposed EEA was  $N_{\max} = 10$ ,  $\varepsilon = 0.05$ , and  $r_f = 0.7$ .<sup>3</sup> We searched the 18 USGS spectra for the best match (smaller spectral angle) with the endmembers extracted. The endmembers were identified as Sphene, Montmorillonite, Kaolinite, Dumortierite, Pyrope. These endmembers have strong components in this part of the Cuprite Mining Field [23]. Figure 14 shows the endmembers estimated with the proposed EEA (red line), with the LS (green lines), and the best matched signatures from USGS spectral library (blue lines). Table X lists the spectral angles, in radians, between the estimated and the library endmembers for the proposed EEA, LS, VCA, and MVES.<sup>4</sup> Clearly, the proposed method presented good estimation performance, outperforming the other methods. Figure 15 presents the abundance maps for the unmixing process using the detect-then-unmix strategy with the GP detector. These abundance maps are in good agreement with abundance maps estimated in [23]. Figure 16 presents the reconstruction error (RMSE) for the Cuprite scene using the proposed EEA (Fig. 16b) and the VCA (Fig. 16c). In both cases the unmixing procedure was carried out using the SK-Hype algorithm. The darker tone dominating Figure 16b indicates a better fitting of the model when compared with Figure 16c. This result is corroborated

<sup>3</sup>The parameter  $r_f$  for the LS detector case was modified to 1.2 to adjust the algorithm to the least-squares detector.

<sup>4</sup>Note that the mean spectral angle error used in [23] and [61] as a quality measure for the endmember estimation can be thought as a weighted mean projection of all the image vectors on the estimated endmembers, and therefore does not capture nonlinear relations between pixels and endmembers.

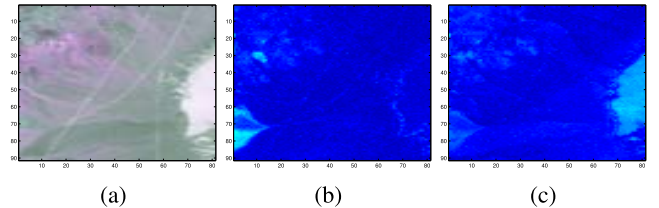


Fig. 16. Cuprite scene and reconstruction errors. (a) Cuprite scene. (b) Alg.1 + SK-Hype. (c) VCA + SK-Hype.

by the smaller RMSE obtained using the proposed method ( $\text{RMSE}_{\text{prop}} = 0.0040$ ,  $\text{RMSE}_{\text{VCA}} = 0.0051$ ).

## VII. CONCLUSIONS

This paper proposed a nonparametric method for detecting nonlinear mixtures in hyperspectral images. The performance of the detector was studied for supervised and unsupervised unmixing problems. Additionally, an iterative algorithm was derived for endmember estimation as a pre-processing step for unsupervised unmixing problems. It was shown that the combined use of the proposed detector and endmember estimation algorithm leads to better unmixing results when compared to state-of-the-art solutions. A degree of mixture nonlinearity based on the relative energies of the linear and nonlinear contributions to the mixing process was defined to quantify the importance of the linear and nonlinear model counterparts. Such a definition is important for a proper evaluation of the relative performances of different nonlinear mixture detection strategies.

## ACKNOWLEDGEMENTS

The authors would like to thank Yoann Altmann for providing valuable source code and the Alunite Hill scene, and Rita Ammanouil for providing the Cuprite scene used in Section VI-F2.

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